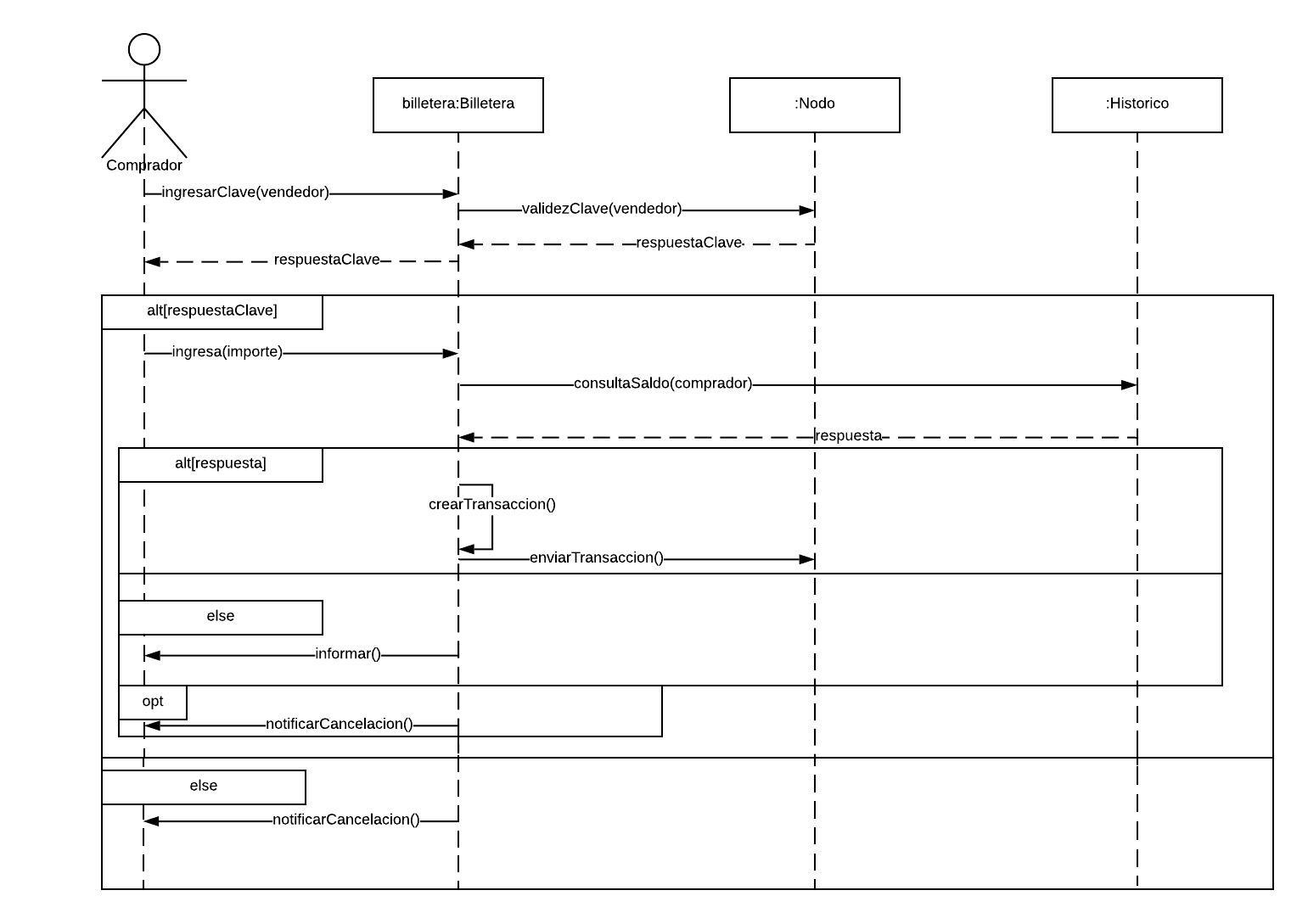
Guía Nro. 1  
Modelar y Comunicar Sistemas con UML

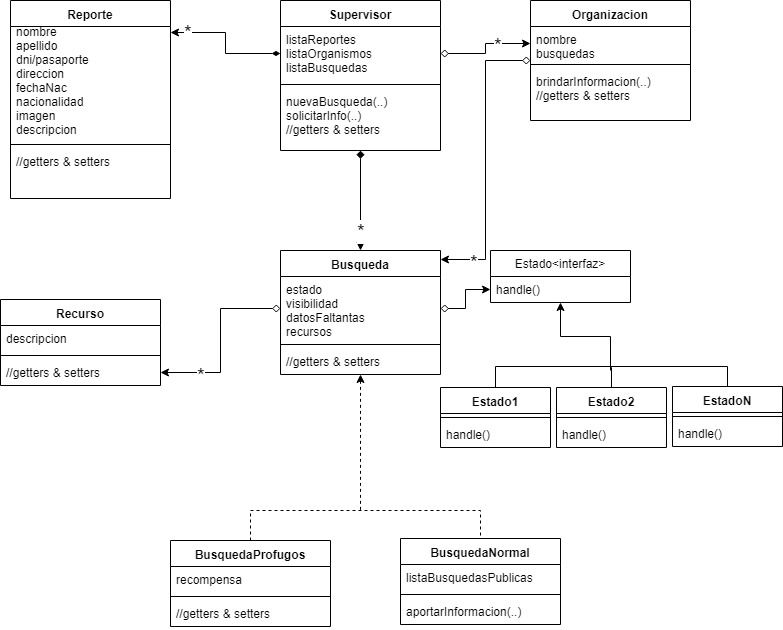
Ejercicio 1​: Billetera DigiCoin

Autor: Nicolás Mastroianni

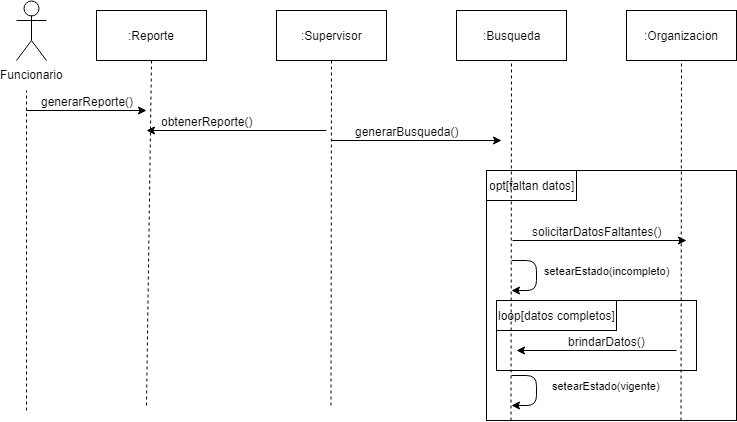
Revisor: Leandro Micolucci

# Ejercicio 2​: Sistema de Búsqueda de Personas

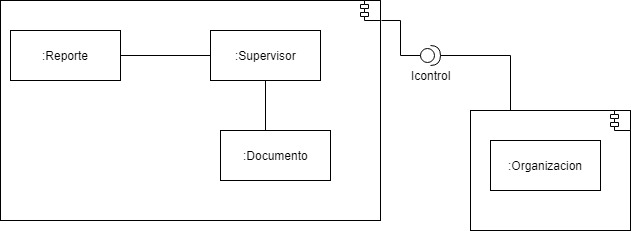
A)



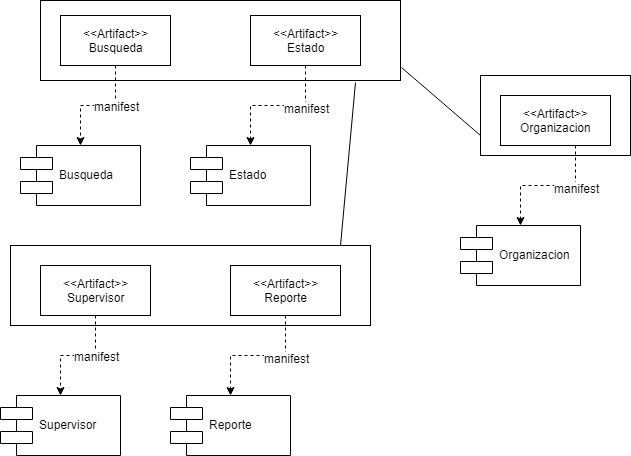
Autor: Nicolás Mastroianni

B)

Autor: Nicolás Mastroianni

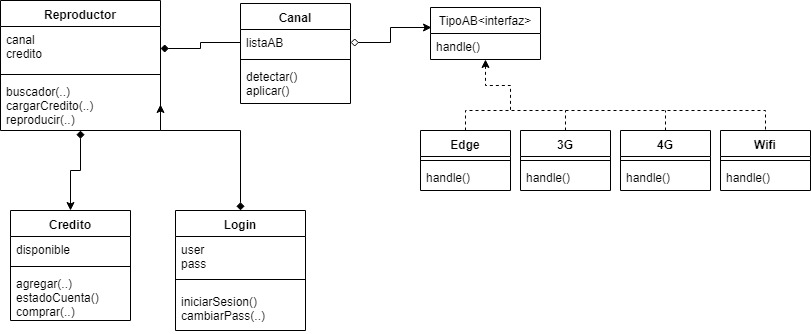
C)

Autor: Nicolás Mastroianni

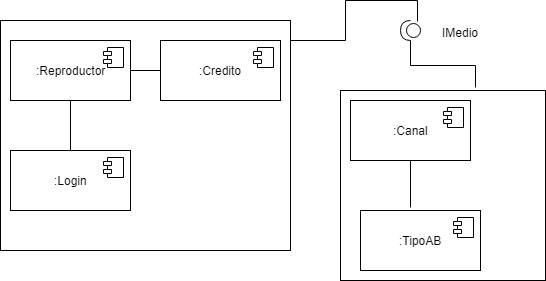
D)

Autor: Nicolás Mastroianni

# Ejercicio 3: ​Streaming

a)

Autor: Nicolás Mastroianni

b)

Autor: Nicolás Mastroianni